

World History Theme Park Project

Introduction:

At last, a quality theme park for all of those devoted World History enthusiasts! It is about to open its doors to the public. For many years, people from around the world have longed for a place that they could go to enjoy some fun in the sun and some good old-fashioned World History! Finally, the theme park of their dreams is about to open and you will be its creator!

The six parts of the theme park:

Part I: Cover (page 1)

Part II: Overview Page (page 2)

Part III: Rides and Attractions (page 3)

Part IV: Dining (page 4)

Part V: Characters (page 6)

Part VI: Map (page 6)

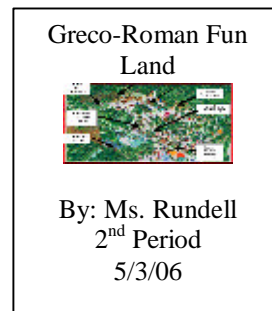
*Use large paper provided by the teacher

Detailed description of the six parts:

Part I: Cover

The cover will contain a catchy name for your theme park, drawing, your name, period, and date.

Example:



Part II: Overview Page

The overview page will contain the following items listed and **numbered using roman numerals**:

- I. Amusement park name
- II. 5 Sections of the park

Details: Theme parks across the country are usually divided into smaller parts or

- III. Rides and attractions:
 Details: The reason most visitors come to a theme park is to enjoy the many rides and attractions. For each section of your theme park, create two rides that can be found there. The rides should have historical significance and be creative.
 Example: In a section on Rome, you could have the “Aqueduct Tube Ride” or the “Roman Bathe Wave Pool”. You will have a total of 10 rides.
- IV. Dining:
 Details: When people are riding the rides and enjoying the atmosphere of your quality theme park all day, they tend to get hungry. You will create three restaurants or places to get food. These establishments should be creative and have historical significance.
 Example: “Julius Caesar Salad Bar” or “Foodalism: Classic Medieval Cuisine”
- V. Characters:
 Details: Every good amusement park has characters that walk around bringing joy to the guests. Your park must contain three theme park characters that walk around entertaining the guests. These characters should be historically significant and should be someone we studied this year.
 Example: The Spartan Soldier or Romulus and Remus

The Following is an example of what the overview page might look like:

Overview	
I.	Greco-Roman Fun Land
II.	5 Sections:
	A. Section 1 name
	B. Section 2 name
	C. Section 3 name
	D. Section 4 name
	E. Section 5 name
III.	Rides and attractions
	A. Section 1
	1. Ride Name
	2. Ride Name
	B. Section 2
	1. Ride Name
	2. Ride Name
	C. Section 3
	1. Ride Name
	2. Ride Name
	D. Section 4
	1. Ride Name

Part III: Rides and Attractions

This page will contain descriptions of your ten rides (two per section of the park). For each ride, you must write a **paragraph** that describes the ride and its historical significance. You must also draw detailed **pictures** of 5 of the rides so we can gain a better understanding of what it will look like.

Example:

Rides and Attractions	
I.	Section of the park
A.	Ride Name Paragraph describing the ride and the historical significance attached to it.
B.	Ride Name Paragraph describing the ride and the historical significance attached to it.
<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;">Drawing of ride</div>	

Rides and Attractions (page 2)	
II.	Section of the park
A.	Ride Name Paragraph describing the ride and the historical significance attached to it.
B.	Ride Name Paragraph describing the ride and the historical significance attached to it.
<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;">Drawing of ride</div>	
***Continue for all ten rides and include 5 pictures	

Part IV: Dining

This portion will contain a description of your three restaurants or food vendors (you could make a snack stand). For each of the three, you must include **three items** on the menu that can be purchased there (be creative) and write a **paragraph** describing the historical significance of the dining facility. You must also draw a **picture** of one of the dining facilities.

Example:

Dining	
II.	Foodsim- Medieval Dining Menu Items: 1. Serf and Turf 2. Menu item 3. Menu item Paragraph: Describing dining facility and what feudalism was and how it was important to the Middle Ages.
III.	Dining facility

Dining (page 2)	
I.	Dining facility 1. Menu item 2. Menu item 3. Menu item Paragraph: describe dining facility and historical significance.
<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;">Picture of dining facility</div>	

Part V: Characters

This portion will contain the **names** of your 3 characters that travel through the theme park interacting with the guests. You must also write a **paragraph** describing the character and their historical significance. You must also draw a **picture** of one of the characters.

Example:

Characters	
I.	Alexander the Great This 8 foot tall Alexander travels throughout the park on horseback interacting with the guests and explaining why he was the greatest leader in history. Alexander was the king of the Macedonians and ...
II.	Character Paragraph description
III.	Character Paragraph description

Picture of character

Part VI: Map of the Park

You will be using the provided large paper to create a detailed map of your park. Your map must include **labels** for all sections (5) of the park, rides (10), and dining areas (3). The map should be **colorful, neat and creative**.

**** Please note that this covers 7th Grade Standard – Social Studies Skills and Methods.**

Students collect, organize, evaluate and synthesize information from multiple sources to draw logical conclusions. Students communicate this information using appropriate social studies terminology in oral,